# **Diploma** Courses

#### Department of Mathematics Revised Syllabus of II Year Diploma Program (UG) Title of Program: Mathematical Modeling and Programming

Year	Semester	Course No.	Course Code	Contact Hours	Credits (1Credit=15 H)	Total Marks
2	III	CT III	DMT 303	30	2	75
		CL III	DM L303	60	2	75
	IV	CT IV	DMT 404	30	2	75
		CL IV	DML404	60	2	75
	Annual	CP II	DMP202	30	1	50
	Industrial and or Incubation and or Research and or Field Training			30	1	-
			Total	240	10	350

Syllabus Structure (UG)

D: Diploma, C: Course, T: Theory, L: Lab (Practical), P: Project Total No. of Courses: 6 (Theory: 02, Practical: 02, Project: 01) Theory and Practical: Semester, Project: Annual

### Semester III

# CT-III: DMT 303: Title: Mathematical Modeling and Programming (Contact Hrs: 30 Credits: 2)

#### **Learning Objectives:**

Students will be able to

1) understand programming knowledge of Scilab software.

2. perform Mathematical operations.

### Unit I:

1.1 Overview

1.1.1 Introduction

1.1.2 Overview of Scilab

1.1.3 How to get and install Scilab

## **Diploma Courses**

- 1.1.4 How to get help
- 1.2 Getting started
  - 1.2.1 The console
  - 1.2.2 The editor
- 1.3 Basic elements of the language
  - 1.3.1 Creating real variable
  - 1.3.2 Variable names
  - 1.3.3 Elementary mathematical functions
  - 1.3.4 Pre-defined mathematical variables
  - 1.3.5 Complex numbers
  - 1.3.6 Strings

# **Unit II: Matrices**

- 2.1 Overview
- 2.2 Create a matrix of real values
- 2.3 The empty matrix []
- 2.4 Accessing the elements of a matrix
- 2.5 The colon ":" operator
- 2.6 The eye matrix
- 2.7 The dollar "\$" operator
- 2.8 Elementwise operations
- 2.9 Conjugate transpose
- 2.10 Multiplication of two vectors
- 2.11 Comparing two real matrices

# **Learning Outcomes:**

After completion of the unit, Student is able to

- 1. perform Matrix operations in Scilab.
- 2. perform Mathematical operations in Scilab.

### **Reference Books**:

- 1. Introduction to Scilab, Consortium Scilab
- 2. Modeling and simulation in Scilab, Springer, Stephen L. Campbell Jean-Philippe Chancelier and Ranine Nikoukhah
- 3. Scilab Bag of Tricks, Lydia E. van Dijk, Christoph L. Spiel
- 4. SCILAB, Er. Hema Ramchandran and Dr. Achutsankar Nair, S. Chand Publishers, ISBN-10: 8121939704, 2011.

# CL-III: DM L303: Title: Mathematical Modeling and programming (Contact Hrs: 60 Credits: 02)

## Learning Objectives:

Students will be able to

- 1. install Scilab software
- 2. understand the basics of SCILAB Software and its data class.
- 3. perform elementary matrix operations.
- 4. perform numerical computation.

## List of Practical's (15)

- 1. Scilab introduction and installation.
- 2. Basics of Scilab, Creating real variables.
- 3. Elementary mathematical operations.
- 4. Theory of integers.
- 5. Creating matrix in Scilab.
- 6. Constuction of various types of Matrices in Scilab.
- 7. Colon ':' and dollar '\$' operator.
- 8. Theory of eye matrices
- 9. Low level operations.
- 10. Elementwise operations.
- 11. Conjugate transpose and non-conjugate transpose.
- 12. Multipication of two vectors

- 13. Lower level linear algebra.
- 14. Higher level linear algebra.
- 15. Array and Matrices

## **Learning Outcomes:**

After completion of the unit, Student is able to

- 1. perform Matrix operations in Scilab.
- 2. perform Mathematical operations in Scilab.

## **Reference Books**:

- 1. Introduction to Scilab, Consortium Scilab
- 2. Modeling and simulation in Scilab, Springer, Stephen L. Campbell Jean-Philippe Chancelier and Ranine Nikoukhah
- 3. Scilab Bag of Tricks, Lydia E. van Dijk, Christoph L. Spiel
- 4. SCILAB, Er. Hema Ramchandran and Dr. Achutsankar Nair, S. Chand Publishers, ISBN-10: 8121939704, 2011.

## Semester IV

# CT-IV: D MT 404: Title: Mathematical Modeling and Programming (Contact Hrs: 30 Credits: 2)

## Learning Objectives:

Students will be able to

- 1. understand programming knowledge of Scilab Software.
- 2. learn representation of different curves in Scilab.

## Unit I: Looping and branching

- 1.1 The if statement
- 1.2 The select statement
- 1.3 The for statement
- 1.4 The while statement

1.5 The break and continue statements

### **Unit II: Functions and Plotting**

2.1 Functions

- 2.1.1 Defining a function
- 2.1.2 Function libraries
- 2.1.3 The return statement

#### 2.2 Plotting

- 2.2.1 Overview
- 2.2.2 2D plot
- 2.2.3 3D plot

### **Learning Outcomes:**

After completion of the unit, Student is able to

- 1. interpret and visualize simple mathematical functions and operations thereon using plots.
- 2. understand the main features of the SCILAB program development environment to enable their usage in the higher learning

### **Reference Books**:

- 1. Introduction to Scilab, Consortium Scilab
- 2. Modeling and simulation in Scilab, Springer, Stephen L. Campbell Jean-Philippe Chancelier and Ranine Nikoukhah
- 3. Scilab Bag of Tricks, Lydia E. van Dijk, Christoph L. Spiel
- 4. SCILAB, Er. Hema Ramchandran and Dr. Achutsankar Nair, S. Chand Publishers, ISBN-10: 8121939704, 2011.

### CL-IV: DML404: Title (Practical):

### (Contact Hrs: 60 Credits: 02)

#### **Learning Objectives:**

Students will be able to

- 1. Understand the need for simulation for the verification of mathematical functions.
- 2. Understand the main features of the SCILAB program development environment to enable their usage in the higher learning.
- 3. Implement simple mathematical functions in numerical computing environment.
- 4. Analyze the program for correctness and determine the output and verify it under simulation environment using SCILAB tools.

## List of Practical's (15)

- 1. Manipulating strings in SCILAB
- 2. Creation and applications of functions.
- 3. Programming in Scilab using if statement.
- 4. Programming in Scilab using if else statement
- 5. Programming in Scilab using select statement.
- 6. Programming in Scilab using for statement.
- 7. Programming in Scilab using while statement.
- 8. Programming in Scilab using break and continuos statement.
- 9. Defining and using functions in Scilab.
- 10. Creating graphs of simple functions.
- 11. 2D plots
- 12. 3D plots
- 13. Surface plotting
- 14. Cantour plots
- 15. Titles, axes and legends.

#### **Learning Outcomes:**

After completion of the unit, Student is able to

- 1. develop programs in SCILAB.
- 2. evaluate, analyze and plot results.

#### **Reference Books**:

- 1. Introduction to Scilab, Consortium Scilab
- 2. Modeling and simulation in Scilab, Springer, Stephen L. Campbell Jean-Philippe Chancelier and Ranine Nikoukhah
- 3. Scilab Bag of Tricks, Lydia E. van Dijk, Christoph L. Spiel
- 4. SCILAB, Er. Hema Ramchandran and Dr. Achutsankar Nair, S. Chand Publishers, ISBN-10: 8121939704, 2011.

## **CP-II: D MP202: Project** (Contact Hrs. 60, Credits: 2)

# Industrial and or Incubation and or Research and or Field Training (Contact Hrs. 60, Credits: 2)

BOS Sub-Committee 1. Chairman: Miss. B. R. Tambe 2. Member: Miss. G. N. More Expert Committee 1. Dr. N. D. Sangale 2. Miss. P. R. Demanna